

Northern Lights Ladies Classic Tournament Rules
Hosted by the Owen Sound Ice Hawks
November 13-16, 2025

1. Hockey Canada. and O.W.H.A. rules shall apply except where listed below.
2. Teams must be registered with their official governing body.
3. Ontario players must be currently registered as a member of your OWHHA team. Please refer to the OWHHA Handbook for rules governing pick-ups. In House League divisions, only we will accept a lateral movement for skaters and goaltenders, however all other pick-up rules apply. Under no circumstances can you pick up a player to replace a player under suspension. Pick-up Player documentation must be submitted to the tournament convenor by email or in person prior to commencement of the first game of the tournament.
4. Team Representatives must check in at the registration desk one (1) hour prior to the team's first game. Teams must be available to play thirty (30) minutes prior to their scheduled games.
5. All Preliminary games can start up to 30 minutes prior to the scheduled start time. Semi Finals and Finals will start at scheduled time unless mutually agreed by both teams to start early.
6. There will be a maximum of seventeen (17) skaters plus two (2) goaltenders allowed per team, as well as five (5) bench staff.
- 7 (a). There will be a timed three (3) minute warm-up beginning when ice surface is ready. Teams to begin picking up warmup pucks with 1 minute left and clock will continue to run until the first stoppage in play. Games are to start promptly. No breaks between periods. Period times are 10-10-12 for all ages.
(b) **In all divisions during the third period**, running time will commence when there is a differential of **five (5) goals**. The clock may be stopped at the referee's discretion for injury or for intentional delay of the game. Penalties during running time will be three minutes instead of 2 minutes. **All round robin games will have a 55-minute curfew which will start at the original scheduled game time (not the actual start time in cases where games begin ahead of scheduled time).**
8. Intent to injure and fighting penalties will result in the player being expelled from the game and the remainder of the tournament.

9. Round robin play will determine group placing. Two (2) points will be awarded for a win, and one (1) for a tie. There will be no overtime during round robin games.

10. In the event of a tie in group placing after completion of the round robin series, the following tiebreakers will be used:

1. Goal Differential (Goals For minus Goals Against). A maximum of 5 GF will be counted for an individual game.
2. Record against other tied teams.
3. Fewest goals allowed.
4. Fewest penalty minutes
5. First goal scored in tournament.

** In the case of a tie between more than two teams, ties will be broken for first place first. After a team is awarded first place then the other original tied teams will go through the tiebreaking criteria again starting from (a) to determine 2nd place and 3rd place if needed.

11. Overtime will be played in quarter-final, semi-final & championship games only. Overtime will be sudden victory. It will consist of two stop time sudden death periods. The first period, three (3) minutes in length, will be four on four skaters. If still tied at the end of the first overtime period, a second overtime period of three (3) minutes with three-on-three skaters will follow. **If still tied after 2nd overtime there will be a three player shoot-out, if the game is still tied after all three players have shot the tie will be broken by a sudden death shoot-out (i.e., the first team to score when the other team doesn't score wins the game). Shooters will shoot simultaneously.** Players may only be used once in a shoot out until at least 10 players have shot, no player can shoot for a third time until all 10 have shot twice. Any player serving a penalty that has not expired by the end of the sudden death overtime may not participate in the shoot-out. Teams do not change ends after the third period. Shooters do not need to be identified before the game starts. Penalties in overtime will be served as called; any penalties incurred during regular time will carry over into overtime. Teams will NOT play with less than 3 skaters, if penalties are called during three-on-three play then the non-penalized team will add one skater for the duration of the penalty. The penalized player will then return to the ice upon the conclusion of the penalty. Then, at the next stoppage in play, three-on-three play will resume. If a second penalty is called during three-on-three play, a second skater will then be added to the non-penalized team. Please note: Teams may play up to two players short at any point during the overtime.

12. The winning team and finalist in each division will receive awards.

13. One thirty (30) second timeout is allowed in "Playoff" games only.

14. The home team will wear white sweaters.

15. The decisions of the Tournament Convener are final.

16. It is the team's responsibility to ensure a clean dressing room is left upon completion of their game. All teams are requested to vacate the dressing room 20 minutes or less after their game is completed.

17. If a team withdraws from the tournament following the team's confirmation in the tournament (after payment is made by the team), a \$100 administrative fee will apply. The OWHHA Tournament Withdrawal Rules apply for teams withdrawing within 30 days of the tournament start date.

GOOD LUCK TO ALL TEAMS!